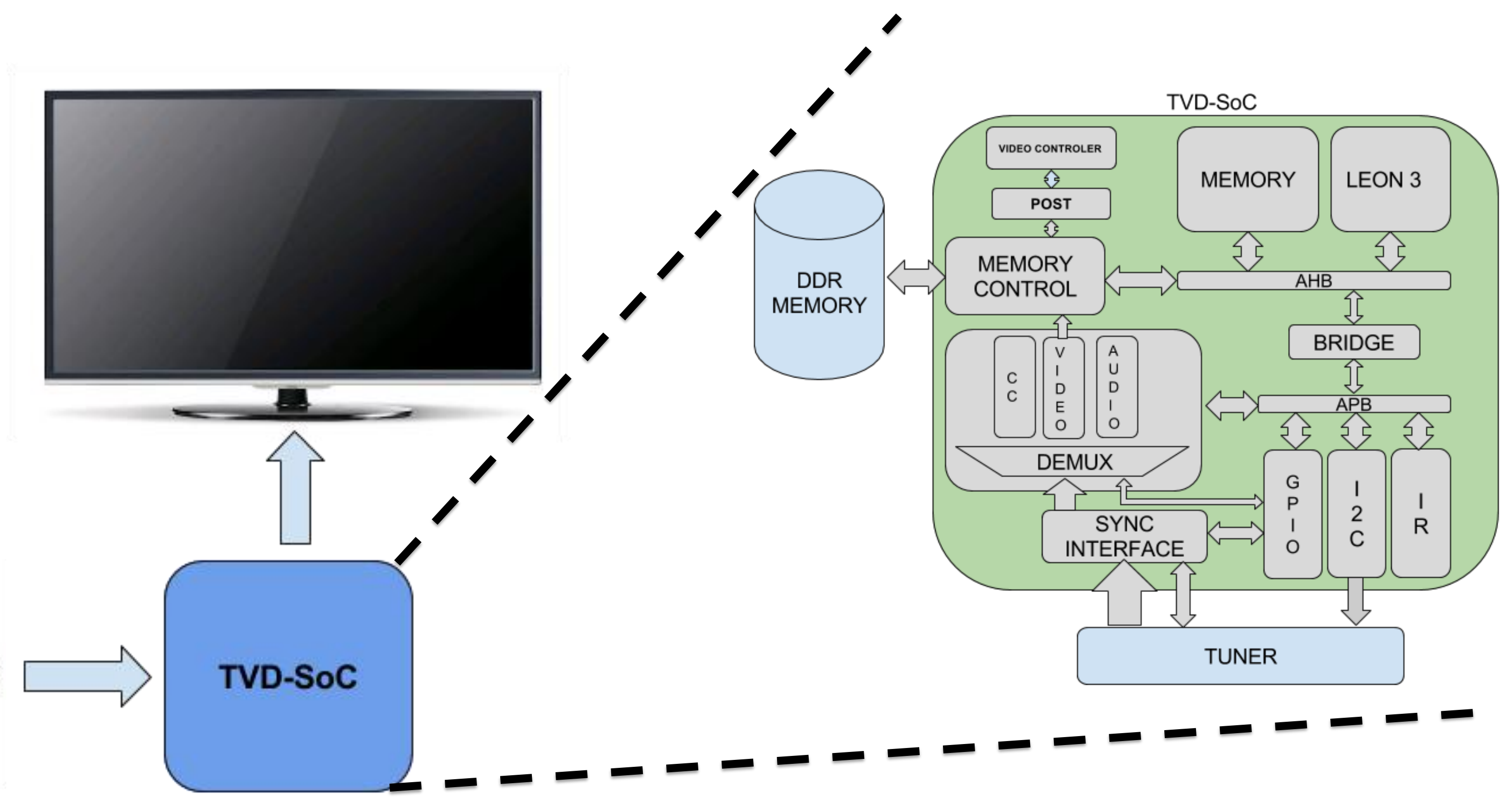
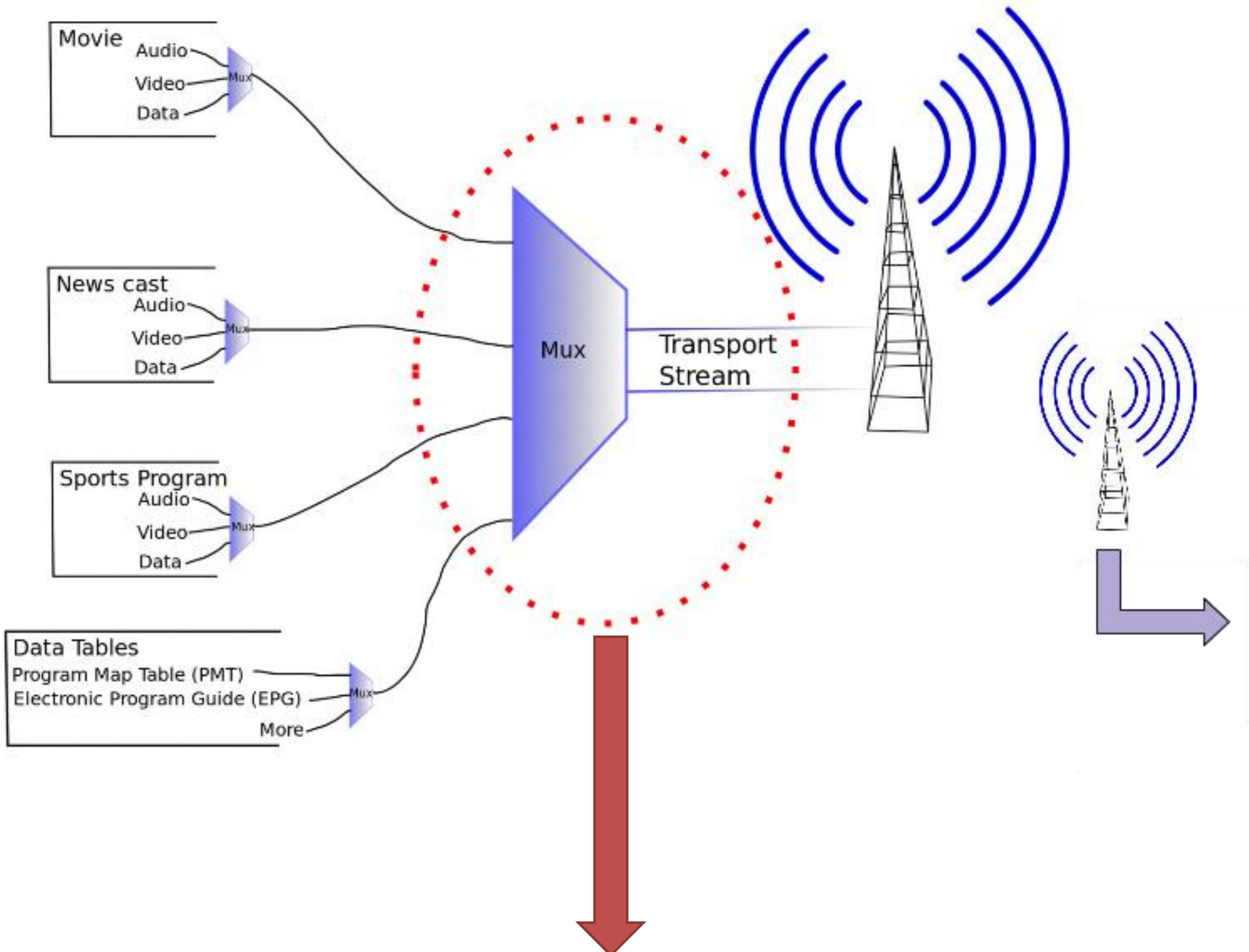


Introduction



Ffmpeg Framework

- Ffmpeg is a set of tools responsible to decode, encode, transcode, multiplex, demultiplex, streamcast, and execute almost all available types of multimedia.
- It is an open source managed by an organization.
- There is no feature regarding multi-programming TS generation according Brazilian standards (ISDB-TB).
- The library *libavformat* responsible for multiplexing input data is the target.
- All tables present in the Brazilian standard will be included in the Transport Stream file been generated.

Transport Stream (TS)
(Creating an TS containing one program from some TS packets)

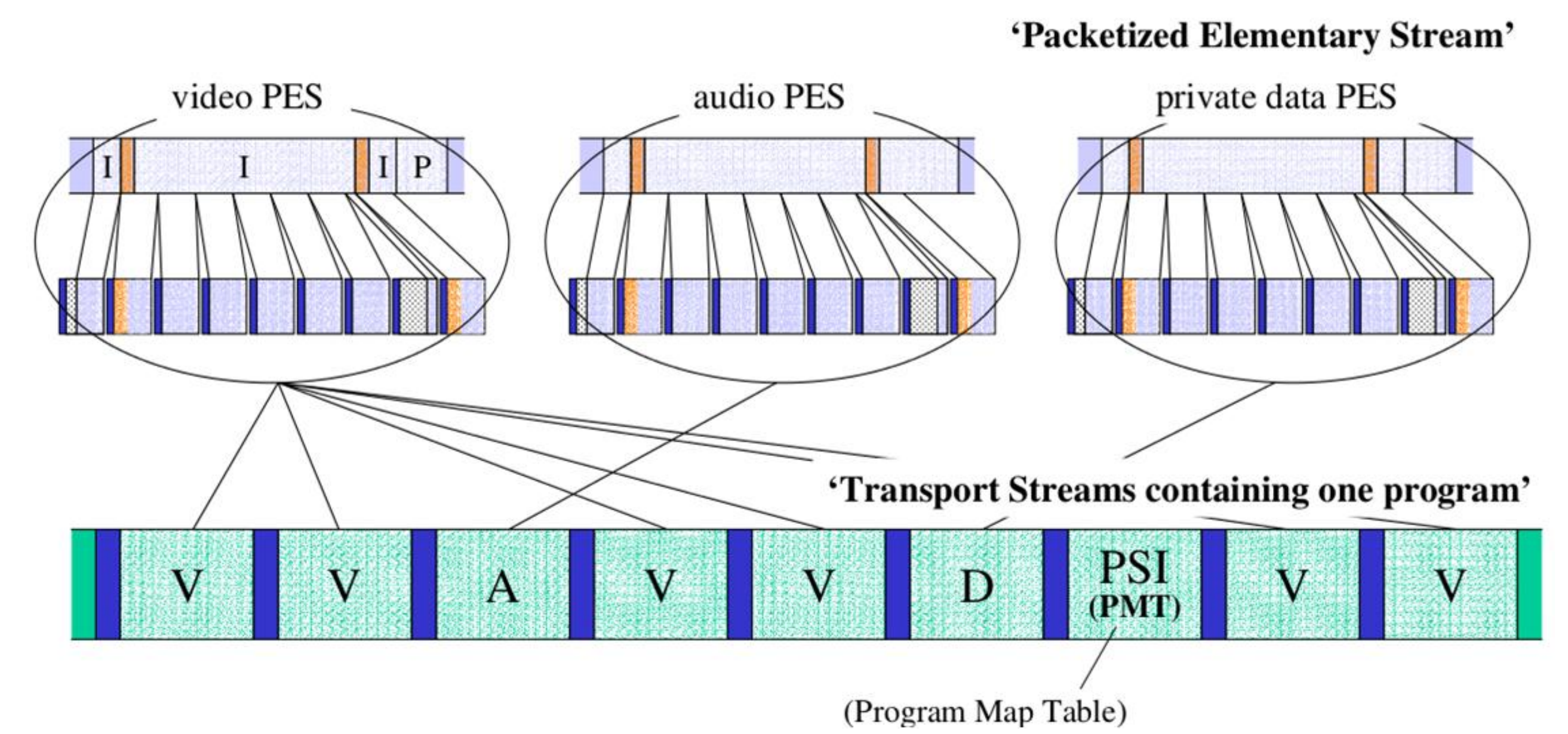


Figure 2: Actual feature available in Ffmpeg. The software is capable of generate Single Program Transport Streams

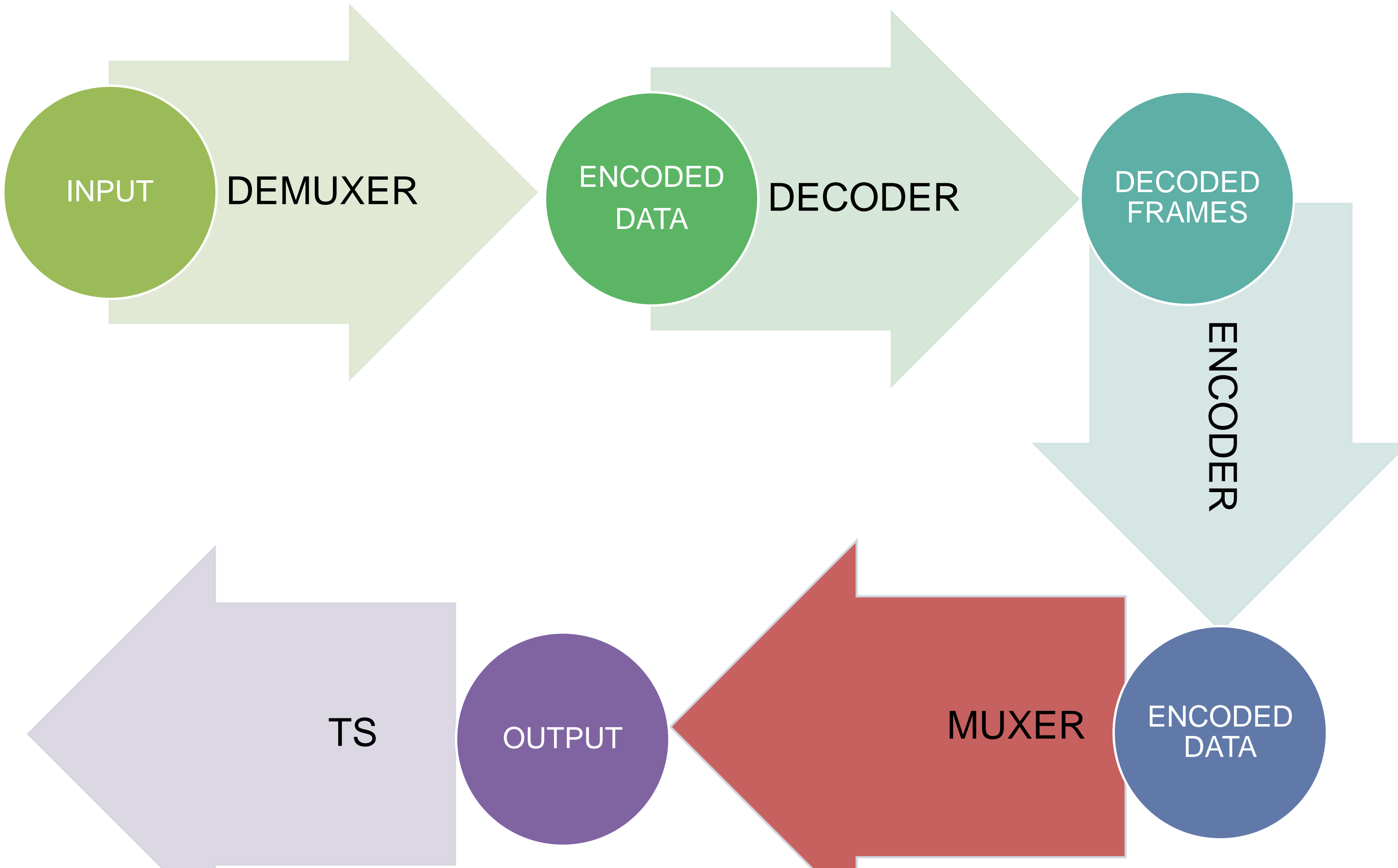


Figure 1: Ffmpeg transcoding process

Transport Stream (TS)
(Creating an TS containing multiple programs from some TS' containing one program)

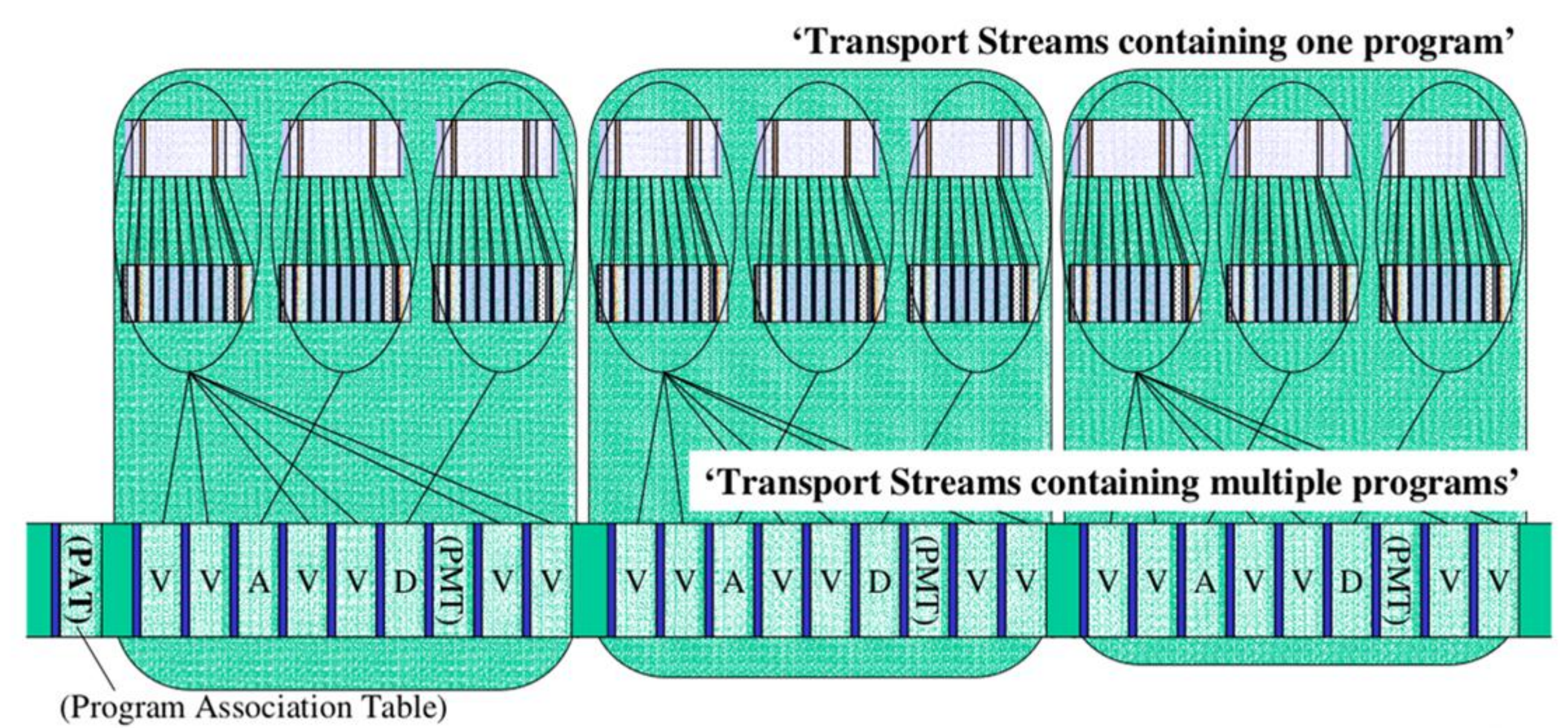


Figure 3: Multiple Program Transport Stream Structure. This feature is currently being implemented in Ffmpeg, aiming to create MPTS Compatible with the SBTVD standard.

Conclusion and Future Works

- Ffmpeg framework provides a great variety of transcoding processes. However, Brazilian standards are not fully supported.
- Source code structure very complex, which requires a deep understanding of multimedia processes and programming skills.
- Contributions of this work will be available to dev. community, as open source files, inside Ffmpeg Project.
- Future works aims to explore live streaming feature with ffmpeg.
- Integrate all Brazilian standard tables inside our framework patch.